

Logical Neural Networks

An Introduction - Dip our toes in LNN

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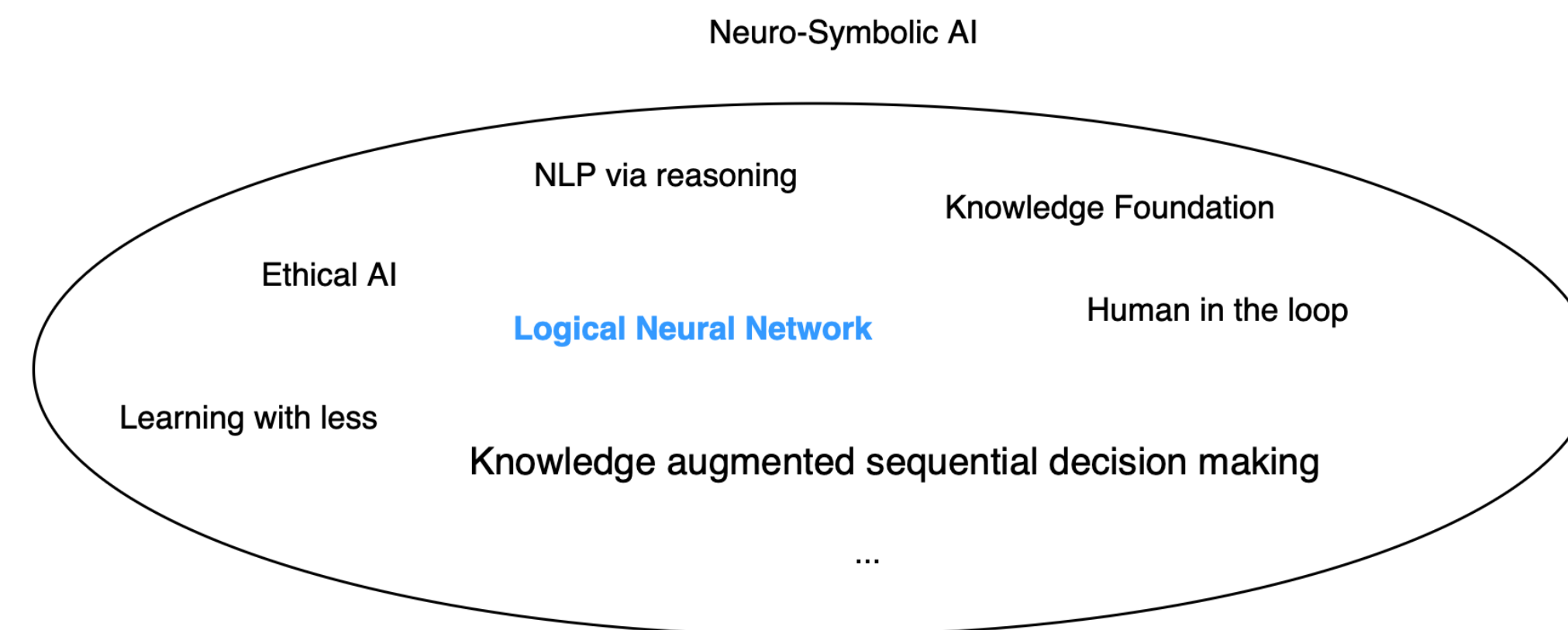
Neural Symbolic AI



An overview-NS

A higher level of the purpose

- “In particular it is aimed at **augmenting (and retaining)** the strengths of statistical AI (machine learning) with the complementary capabilities of symbolic AI (knowledge and reasoning).”
- “...**revolution** rather than **evolution**.”



An overview-NS

A higher level of the purpose

- *Solve harder problems.*
- *Learn with less data while maintain the ability to generalise to a large number of tasks.*
- *Provide white box reasoning on decision/action.*

An overview-NS

News?

- LLM Reasoning -Denny Zhou
- Teaching LLMs to Plan: Logical Chain-Of-Thought Instruction Tuning for Symbolic Planning
MIT CSAIL
- ...

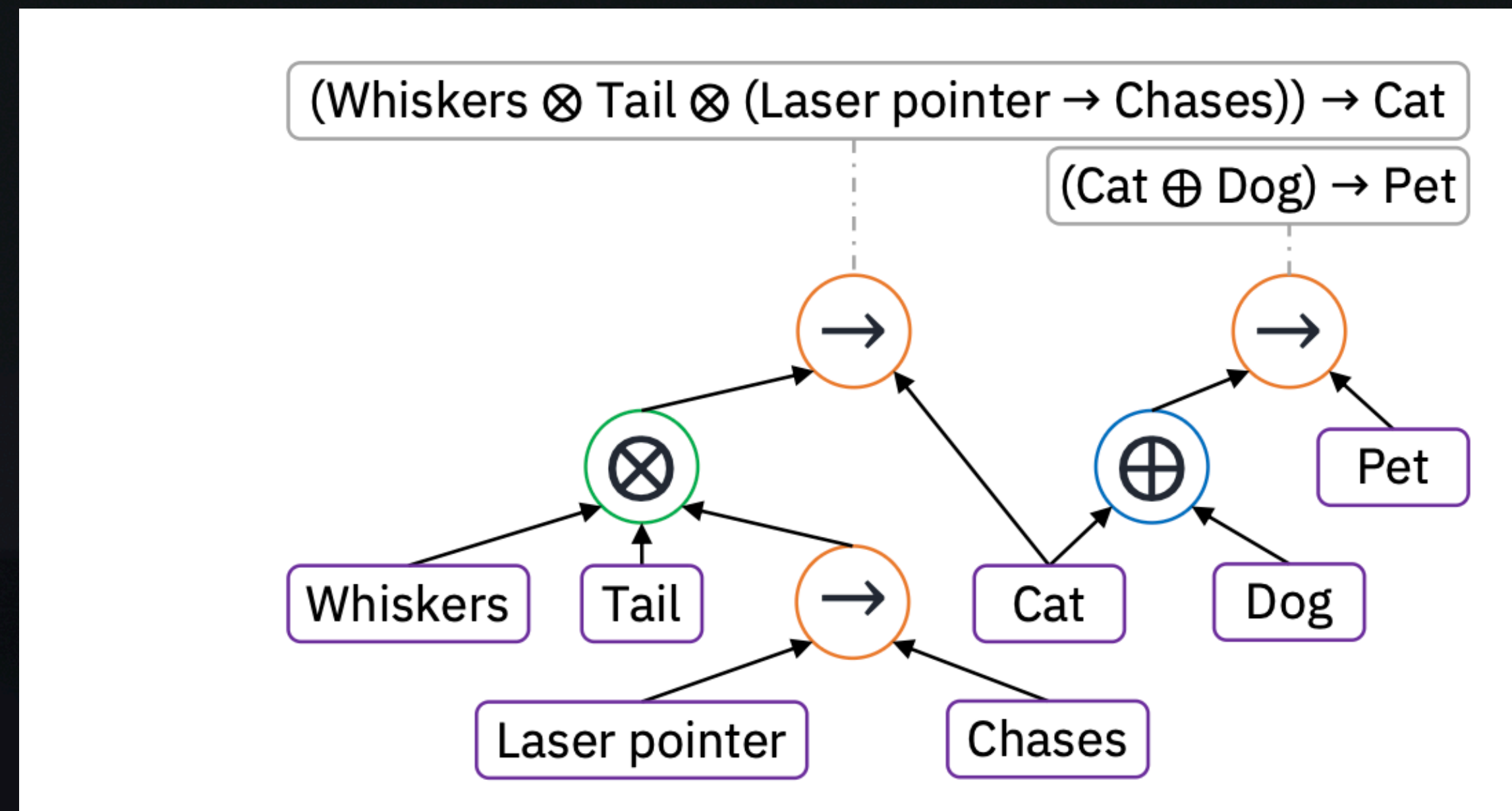
Logical Neural Networks



What

What's the definition?

- Syntax trees
- Formulae
- Neurons for logical operation/proposition



\otimes : Real value conjunction

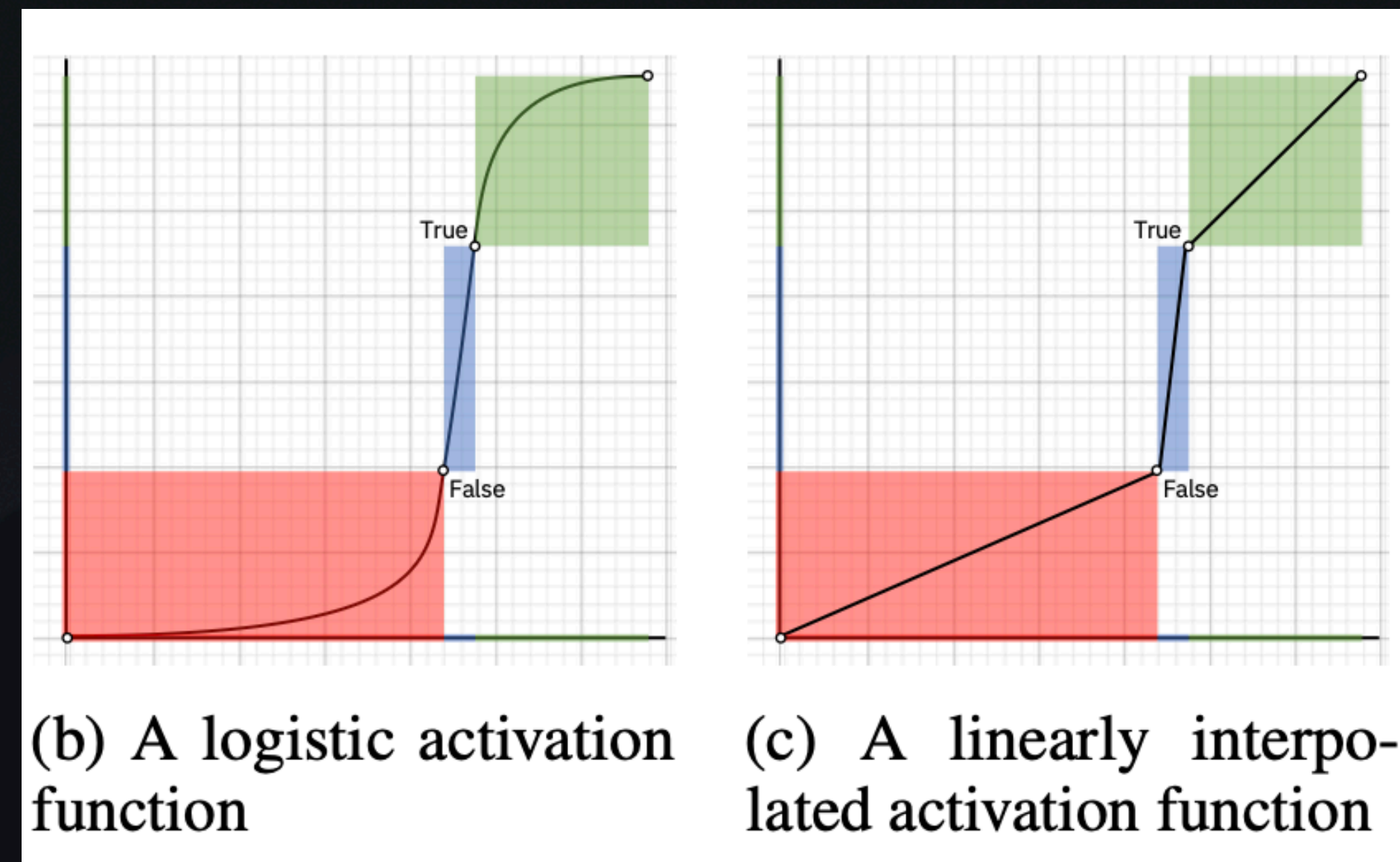
\oplus : Real value disjunction

Ref: <https://arxiv.org/pdf/2006.13155>

What

What's the main difference? - Activation function

- Compare with classical activation function

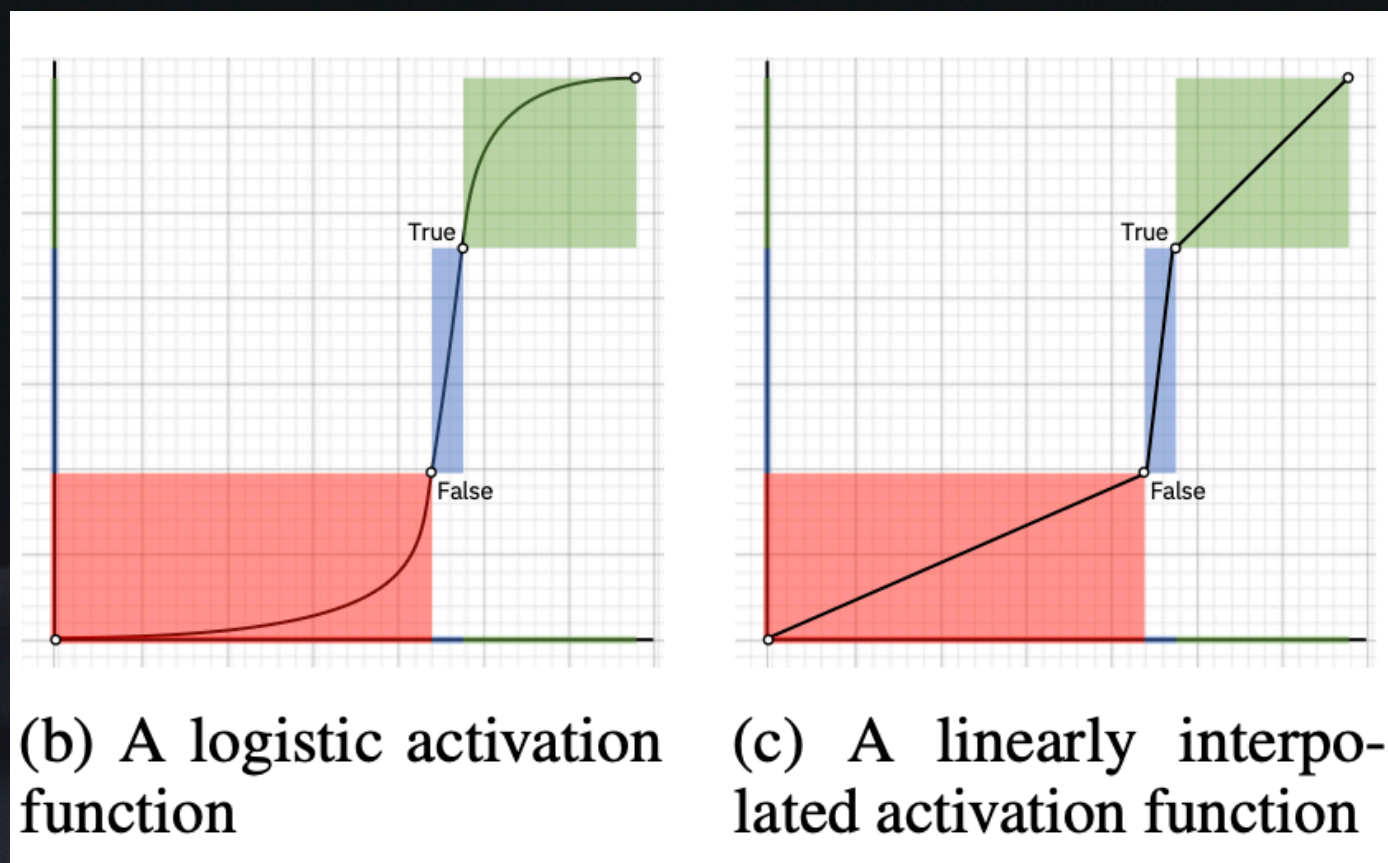


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What

What's the main difference? - Activation function

- $\wedge, \vee, \neg, \rightarrow$ are implemented by constrained neural activation function
- Behaviours should be the same in classical exact inputs



$t - norm$ logic

$$T_G(a, b) = \min(a, b) = b, \text{ if } b < a$$

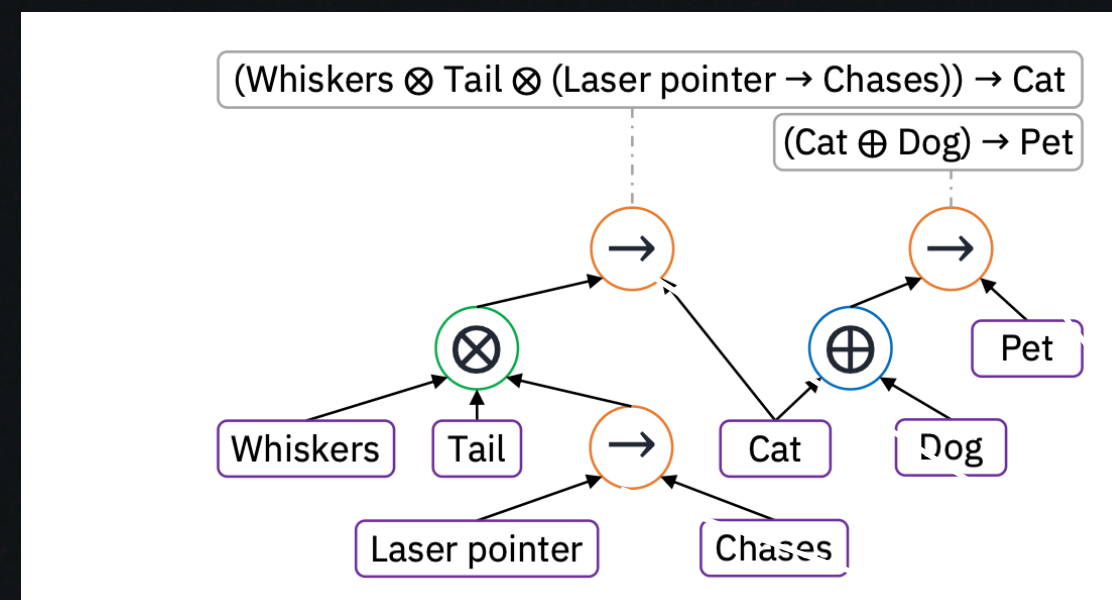
$$T_P(a, b) = a \times b$$

$$T_L(a, b) = \max(0, a + b - 1)$$

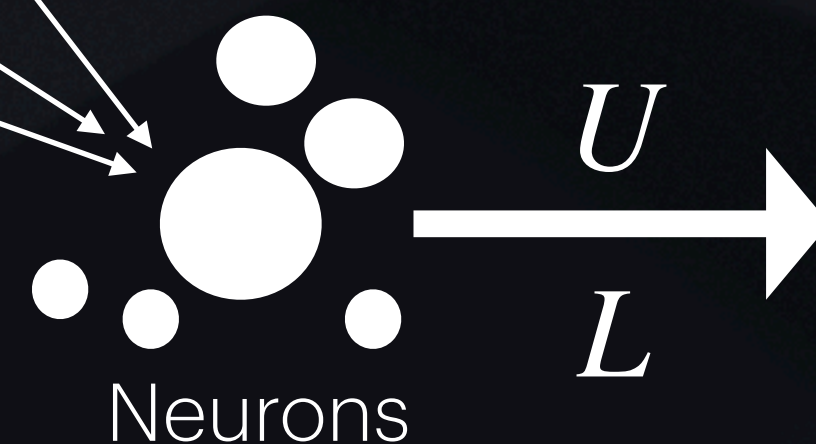
What

What's the main difference? - Bounds on results

- Truth values can be known/approximately known/unknown/contradictory states.



$\frac{1}{2} < \alpha \leq 1$ is a threshold value aided in evaluating the “truth”.



0	$1 - \alpha$		α	1	
L			U		Unknown
			L	U	True
L	U				False
		U	L		Contradiction

What

What's the main difference? - Bidirectional inference

- Upwards: Normal propagate
- Downwards:

$x, x \rightarrow y \vdash y$	(<i>modus ponens</i>)	$x, \neg(x \wedge y) \vdash \neg y$	(conjunctive syllogism)
$\neg y, x \rightarrow y \vdash \neg x$	(<i>modus tollens</i>)	$\neg x, x \vee y \vdash y$	(disjunctive syllogism)

Ref: <https://arxiv.org/pdf/2006.13155>

What

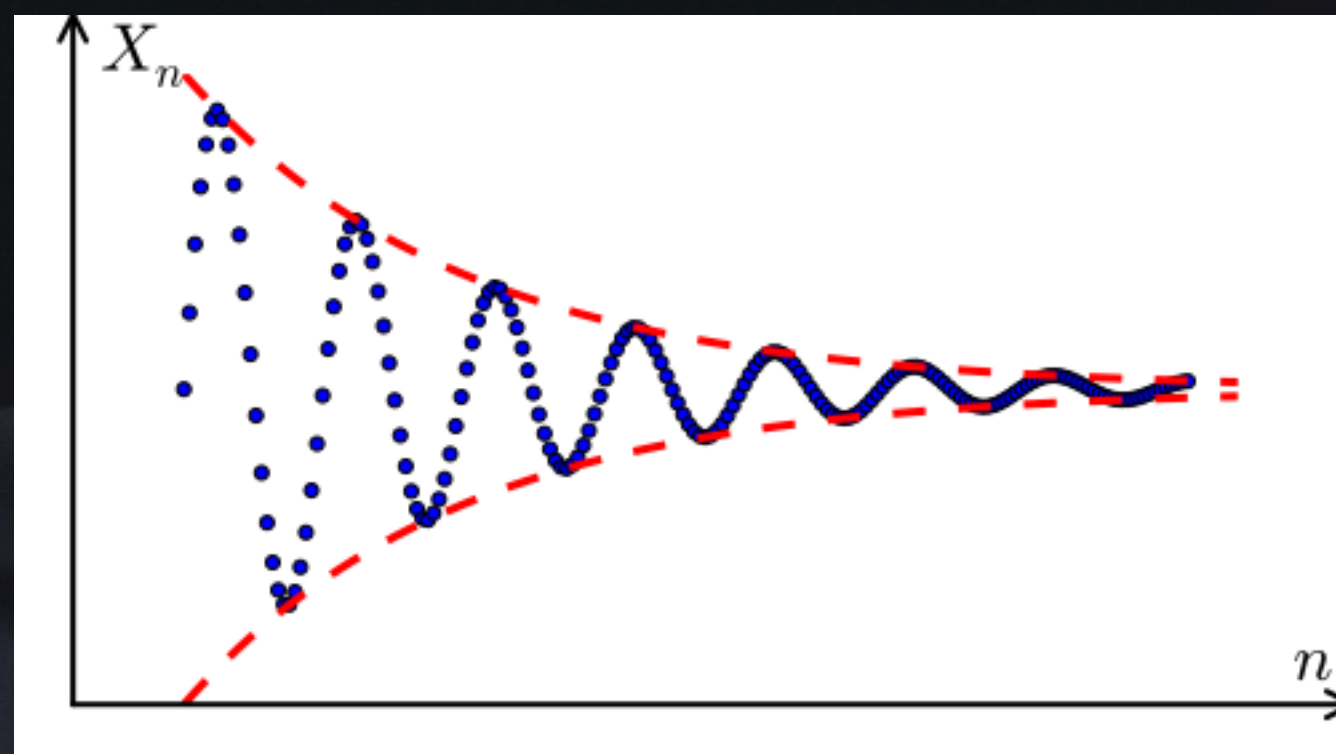
What's the main difference? - Bidirectional inference

- The Upward-Downward algorithm.
- Propagates truth value upwards and downwards, **tightening** the truth bounds.
- Q: What if it drops into an infinite loop? Input becomes more true, output becomes less true? Will this happen?

What

What's the main difference? - Bidirectional inference

- Theorem 1. Given monotonic \neg , \oplus , and f , the upward pass and downward pass converges within ϵ in **finite time**.
- Q: Does this hold in FOL?



Ref: https://en.wikipedia.org/wiki/Cauchy_sequence

Reason under the hood: Cauchy sequence

$$\begin{array}{c} U \\ \hline U \quad U \quad \hline L \quad L \quad \hline L \end{array} \xrightarrow{\epsilon}$$

What

What's the main difference? - Bidirectional inference

- *Q: Does this hold in FOL? No.
But LNN works in FOL, how does it do? (Skip)*

What

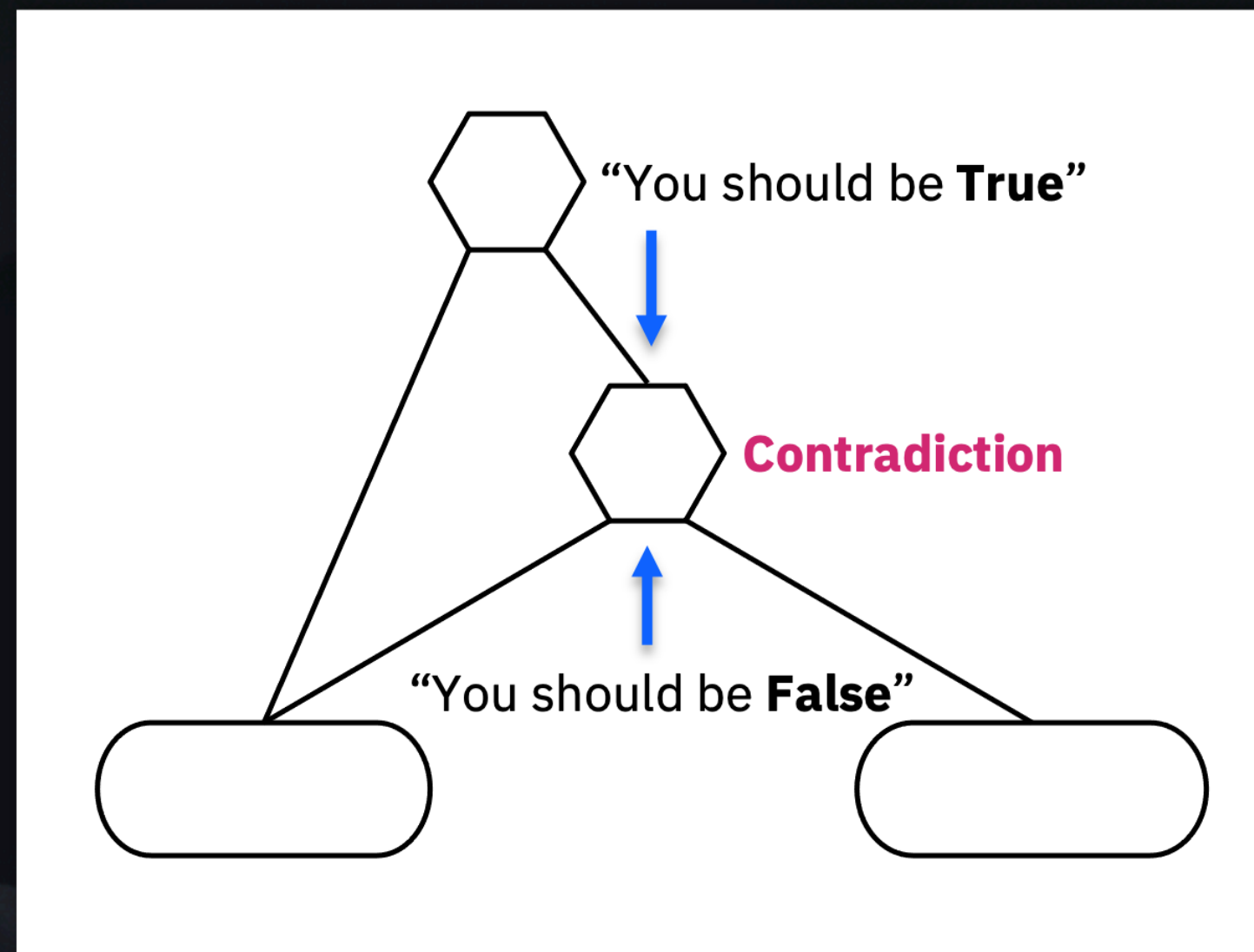
What's the main difference? - Bidirectional inference

- *Theorem 2 (Modified). The L and U on any formulae are concrete/sound bounds on **possibility** based on all the previous acquired knowledge.*
- A sound and probabilistic reasoner.
Shows the adaptive ability to **open-word assumptions** with incomplete knowledge compared to classical Markov Logic Networks. (“unknown”!)

Learning

A bit of the power on leaning

- Allows for contradiction (Logic inconsistency) $L_x > U_x, T_x > L_x, T_x < U_x$
- In propositional logic, what is the representation of the logic inconsistency?



Ref: <https://github.com/IBM/LNN/tree/tutorials/tutorials>

Learning & Showcase

Wait, weights?! Live coding!

- 👁️ See how it works in the Cat-Dog case.
- ✍️ See how it works with example of conjunction.



Resources

IBM's archive

- An overview of all related projects. (Some of them are not properly archived)
- NSTK

Thank you